VTT

Invitation to Quantum Information

Daniel Reitzner Quantum algorithms and software / VTT

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- Introduction (motivation)
- Quantum elements:
 - State (esp. one qubit)
 - Evolution
 - Measurement
- Two qubits:
 - Entanglement
 - EPR paradox and non-locality
- Conclusion (usefulness)



INTRODUCTION

The road to quantum information

Second quantum revolution

 First quantum revolution (20th century): understanding the laws of quantum theory and finding direct uses of observed phenomena

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Quantum assisted Quantum sensing Quantum computation communication

Second quantum revolution

- First quantum revolution (20th century): understanding the laws of quantum theory and finding direct uses of observed phenomena
- Second quantum revolution (now): using quantum theory to prepare conditions for manipulation and targeted use of quantum systems
- New progress requires new language – theory of quantum information



QUANTUM ELEMENTS

Building blocks of understanding quantum

State, evolution and measurement...



Quantum states

• State is an element from Hilbert space \mathcal{H}

- 1. Vector space over \mathbb{C} ; vectors are $|\psi\rangle$ (called ket)
- 2. Has an inner product $\langle \phi | \psi \rangle$ mapping pairs of vectors to $: \mathbb{C}$
 - Positivity: $\langle \psi | \psi \rangle > 0$ for $| \psi \rangle \neq 0$
 - Linearity: $\langle \phi | (a|\psi_1\rangle + b|\psi_2\rangle) = a \langle \phi | \psi_1 \rangle + b \langle \phi | \psi_2 \rangle$
 - Skew symmetry: $\langle \phi | \psi \rangle = \langle \psi | \phi \rangle^*$
- 3. Complete in norm $\|\psi\| = \langle \psi|\psi\rangle^{1/2}$ Superposition: $|\psi\rangle = a|0\rangle + b|1\rangle + ... = \begin{pmatrix} a \\ b \end{pmatrix}$

Too complicated for what we need

State is the most complete description we have of the quantum system



• Normalization: $\langle \psi | \psi \rangle = 1 \Rightarrow |a|^2 + |b|^2 + ... = 1$

From bit to qubit (two-level q. state)



Qubit

- State is an element from Hilbert space: $\mathscr{H} = \mathbb{C}^2$
- Orthonormal basis elements: $|0\rangle$, $|1\rangle$
- There are other bases:

$$|+\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle), \ |-\rangle = \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)$$
$$\frac{1}{2}[(1+i)|0\rangle + (1-i)|1\rangle], \ \frac{1}{2}[(1-i)|0\rangle + (1+i)|1\rangle$$

• Bloch sphere (up to the global phase):

$$|\psi\rangle = \cos\frac{\theta}{2}e^{-i\frac{\phi}{2}}|0\rangle + \sin\frac{\theta}{2}e^{i\frac{\phi}{2}}|1\rangle$$

 Possible realizations: spin-½ particles, light polarizations, nuclear spins, Josephson junctions, quantum dots, ...



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- \mathcal{Z} $|0\rangle$ | — ` $+\rangle$ X $|1\rangle$
- Possible realizations: spin-½ particles, light polarizations, nuclear spins, Josephson junctions, quantum dots, ...

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- Skew symmetry: $||\psi|| = \langle \psi | \psi \rangle^{1/2}$ Superposition: $||\psi\rangle = a|0\rangle + b|1\rangle + \ldots = \begin{pmatrix} a \\ b \\ \end{pmatrix}$ $|+\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle), |-\rangle = \frac{1}{\sqrt{2}}(|0\rangle |1\rangle)$

• Normalization: $\langle \psi | \psi \rangle = 1 \Rightarrow |a|^2 + |b|^2 + ... = 1$

Different bases

What we know so far

- State is the most complete description we have of the quantum system
- It is more complex than a classical state

State, evolution and measurement...



State evolutions

- Changes to systems are described as application of some transformation on our state: $U|\psi\rangle$
- Here U is a unitary operator (matrix), i.e. $U^{\dagger}U = 1$
- And U is always some Hamiltonian evolution *H* for specific time *t*:

$$U=e^{iHi}$$

- Unitarity conserves normalization and makes computation reversible
- In this lecture we will not talk about decoherence effects or non-unitary evolutions to keep the things simple

Qubit evolutions

 Similarly as qubits, we can express also qubit evolutions in Bloch representation (up to a phase):

$$U(\hat{n},\omega) = e^{-i\frac{\omega}{2}\hat{n}\cdot\vec{\sigma}} = 1\cos\frac{\omega}{2} - i\hat{n}\cdot\vec{\sigma}\sin\frac{\omega}{2}$$

• Here \hat{n} represent a unit vector, ω is the angle and $\vec{\sigma}$ is a vector of Pauli matrices:





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• Here \hat{n} represent a unit vector, ω is the angle and $\vec{\sigma}$ is a vector of Pauli matrices:

$$\sigma_{x} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, \quad \sigma_{y} = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}, \quad \sigma_{z} = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

- Hadamard matrix: $H = \sqrt{1} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$
- Every unitary U defines a basis

 $\{U|0\rangle, U|1\rangle\}$



What we know so far

- State is the most complete description we have of the quantum system
- It is more complex than a classical state
- State changes are reversible, described by unitaries

State, evolution and measurement...















Measurements

• Measurement on part of the system is given by (Hermitian) observable **A** an the average value we observe is given by formula

 $\langle \mathbf{A} \rangle = \langle \psi | \mathbf{A} | \psi \rangle = \text{Tr}[\mathbf{A} | \psi \rangle \langle \psi |]$

• Alternatively we can use spectral decomposition of the observable

$$\mathbf{A} = \sum a_j |j\rangle \langle j|$$

- Measurement of A in the general state $|\psi\rangle$ ields result any ith probability given by Born rule

 $p(j) = \operatorname{Tr}[|j\rangle\langle j|\cdot|\psi\rangle\langle\psi|] = |\langle j|\psi\rangle|^2$

- The post-measurement state is $|j:\rangle$ measurement problem "collapse" of the state
- Heisenberg uncertainty relations not all measurements are possible to be performed together

Qubit measurements

• Measurement is always in some basis, e.g. $|0\rangle$, $|1\rangle$ basis for observable

$$\sigma_z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

• Stochastic! The probability to get result

 $p(0) = \|\langle 0|\psi\rangle\|^2 = \cos^2(\theta/2)$ with the state being $p(1) = \|\langle 1|\psi\rangle\|^2 = \sin^2(\theta/2)$ with the state being

01001000100001000010010000000000010001000

 Usually, we do not have the luxury of having a state multiple times – we can get only limited information about it



Qubit measurements

• Measurement is always in some basis, e.g. $|+\rangle$, $|-\rangle$ basis for observable

 $\sigma_x = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$

• Stochastic! The probability to get result $p(\pm) = \|\langle \pm |\psi \rangle\|^2 = \frac{1}{2}(1 \pm \sin \theta \cos \phi)$ with the state being $|\pm \rangle$



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- If we measured + and do now measurement in 0, 1 basis, the results will be completely random irrespective of what $|\psi\rangle$ was



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TWO QUBITS

... are better than one

Bipartite systems

- Hilbert space of a composite system A-B is the tensor product $\mathcal{H} = \mathcal{H}_A \otimes \mathcal{H}_B$
- If system A is prepared in state $|\psi\rangle_A$ and system B in state $|\phi\rangle_B$ composite state is $|\psi\rangle_A \otimes |\phi\rangle_B$
- The states |i, μ⟩_{AB} ≡ |i⟩_A ⊗ |μ⟩_B where {|i⟩_A and {|μ⟩_B re basis states for systems A and B, form orthonormal basis of the composite system with inner product
 The tensor product operator acts on subsystems separately:
- It can act on one of the systems locally: $M_A \otimes N_B | i, \gamma \rangle_{AB} = M_A | j \rangle_A \otimes N_B | \mu \rangle_B$

 $M_A \otimes \mathbb{1}_B |j, \nu\rangle_{AB} = M_A |j\rangle_A \otimes |\nu\rangle_B$





Measurements on bipartite systems

• Measurement on part of the system

 $\langle \mathbf{A} \rangle = {}_{AB} \langle \Psi | \mathbf{A} \otimes \mathbb{1} | \Psi \rangle_{AB} = \mathrm{Tr}[\mathbf{A} \otimes \mathbb{1} | \Psi \rangle_{AB} \langle \Psi |]$

• Spectral decomposition of composite observable is

$$\mathbf{A} \otimes \mathbb{1} = \sum_{j} a_{j} |j\rangle \langle j| \otimes \mathbb{1} = \sum_{j,k} a_{j} |j\rangle \langle j| \otimes |k\rangle \langle k|$$

• The general state

$$|\Psi\rangle_{AB} = \sum_{i,k} c_{j,k} |j\rangle \otimes |k\rangle$$

• The measurement yields result *a*with probability and the post-measurement state is

$$|\psi_j\rangle_B = \frac{1}{\mathcal{N}}\sum_k c_{j,k}|k\rangle$$

$$p(j) = \sum_{k} p(j,k) = \sum_{k} |c_{j,k}|^2$$

Bringing qubits together

- Two-qubit Hilbert space $\mathscr{H} = \mathbb{C}^2 \otimes \mathbb{C}^2$
- Basis states:

 $|0\rangle \otimes |0\rangle \equiv |00\rangle \qquad |0\rangle \otimes |1\rangle \equiv |01\rangle \qquad |1\rangle \otimes |0\rangle \equiv |10\rangle \qquad |1\rangle \otimes |1\rangle \equiv |11\rangle$

• States are no longer representable by Bloch spheres!


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• States are no longer representable by Bloch spheres!

$$|\Psi_{\pm}\rangle = \frac{1}{\sqrt{2}}(|00\rangle \pm |11\rangle)$$

Density operator

 Having a bipartite system A-B, we might only have access to one of its parts, let's say A and B might be inaccessible



- B might be e.g. environment, or part of the state sent to Bob in Andromeda galaxy
- Our description of state is ρ_A we call it the density operator



Density operator

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- B might be e.g. environment, or part of the state sent to Bob in Andromeda galaxy
- Our description of state is ρ_A we call it the density operator

Density matrix is the most complete description we have of the quantum system (locally)

The density matrices together give less information than that of the joint (pure) state – where is the rest of the information?

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The density matrices together give less information than that of the joint (pure) state – where is the rest of the information?

ENTANGLEMENT

EPR paradox and non-locality

Entanglement v. classical correlations

Scott Kelly

Mark Kelly



Bell basis

- We were talking about the states $|\Psi_{\pm}\rangle = \frac{1}{\sqrt{2}}(|00\rangle \pm |11\rangle)$
- These are orthogonal, but we can make a full basis of maximally entangled states by taking

$$|\Psi_{+}\rangle = (\mathbb{1} \otimes \mathbb{1})|\Psi_{+}\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle)$$
$$|\Psi_{z}\rangle = (\sigma_{z} \otimes \mathbb{1})|\Psi_{+}\rangle = \frac{1}{\sqrt{2}}(|00\rangle - |11\rangle) = |\Psi_{-}\rangle$$

• Conversely we can write

$$|00\rangle = \frac{1}{\sqrt{2}}(|\Psi_{+}\rangle + |\Psi_{z}\rangle)$$
$$|11\rangle = \frac{1}{\sqrt{2}}(|\Psi_{+}\rangle - |\Psi_{z}\rangle)$$

$$|\Psi_{x}\rangle = (\sigma_{x} \otimes \mathbb{1})|\Psi_{+}\rangle = \frac{1}{\sqrt{2}}(|10\rangle + |01\rangle)$$
$$|\Psi_{y}\rangle = (\sigma_{y} \otimes \mathbb{1})|\Psi_{+}\rangle = \frac{i}{\sqrt{2}}(|10\rangle - |01\rangle)$$

$$|01\rangle = \frac{1}{\sqrt{2}}(|\Psi_x\rangle + i|\Psi_y\rangle)$$
$$|10\rangle = \frac{1}{\sqrt{2}}(|\Psi_x\rangle - i|\Psi_y\rangle)$$

Singlet state

• All Bell states are useful, but state $|\Psi_y\rangle = \frac{i}{\sqrt{2}}(|10\rangle - |01\rangle)$ as an interesting

property, that it has the same form in every basis

• In particular we can also write it as

$$|\Psi_{y}\rangle = \frac{\mathrm{i}}{\sqrt{2}}(|-+\rangle - |+-\rangle)$$

• This state is called singlet

• Einstein, Podolsky, Rosen (1935) – spooky action at a distance

• Let us have entangled state: $|\Psi_y\rangle = \frac{i}{\sqrt{2}}(|10\rangle - |01\rangle)$



- Einstein, Podolsky, Rosen (1935) spooky action at a distance
- Let us have entangled state: $|\Psi_{y}\rangle = \frac{i}{\sqrt{2}}(|10\rangle |01\rangle)$ Alice: Earth $|\Psi_{y}\rangle$

Bob: Andromeda galaxy

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- Let us have entangled state: $|\Psi_y\rangle = \frac{i}{\sqrt{2}}(|10\rangle |01\rangle)$ Alice: Earth

Bob: Andromeda galaxy

 If Alice measures in {|0>, |1>\$> asis, then if she measures 0, she immediately knows Bob will measure 1 and if she measures 1, Bob will measure 0

- Einstein, Podolsky, Rosen (1935) spooky action at a distance
- Let us have entangled state: $|\Psi_y\rangle = \frac{i}{\sqrt{2}}(|-+\rangle |+-\rangle)$ Alice: Earth

Bob: Andromeda galaxy

- If Alice measures in {|0>, |1>\$> asis, then if she measures 0, she immediately knows Bob will measure 1 and if she measures 1, Bob will measure 0
- If Alice measures in {|+>, |->) asis, then if she measures +, she immediately knows Bob will measure – and if she measures –, Bob will measure +

- This is paradoxical because:
 - It is reasonable to assume that the measurement in a galaxy far, far away.... cannot affect our state
 - But then, together with the strong correlation, it implies, that all the measurements outcomes have to be predetermined at the point of their creation
 - This in turn means that even the possibilities ruled out by the Heisenberg uncertainty principle are somehow determined for every state
- EPR: As our description of states conforms to the uncertainty principle, it has to be incomplete
- Bell: QM is weird; this incompleteness has measurable consequences

J.S. Bell – On the Einstein Podolsky Rosen Paradox, Physics, 1: 195–200 (1964) J.F. Clauser; M.A. Horne; A. Shimony; R.A. Holt – Proposed experiment to test local hidden-variable theories, Phys. Rev. Lett., 23: 880 (1969)

CHSH

- Measurements A and B have two-outcomes $a, b \in \{-1, +1\}$
- They both gather statistics on their joint probability $P(a, b|A_i, B_j)$



CHSH and local realism

• From these probabilities they can compute correlation functions

 $C(A_i, B_j) = \sum_{a,b} abP(a, b|A_i, B_j)$

• Then they compute

 $\mathsf{B} = C(A_1, B_1) + C(A_1, B_2) + C(A_2, B_1) - C(A_2, B_2)$

• It looks reasonable to assume (but do not take it for granted!) that the system obtains its properties during the preparation and these properties for each system determine what the results of different results will be (local realism):

$$P(a, b|A_i, B_j) = \sum_{\lambda} P(a|A_i, \lambda) P(b|B_j, \lambda) P(\lambda)$$



Alice: Earth

Bob: Andromeda galaxy



CHSH and local realism

- Let us compute $B = C(A_1, B_1) + C(A_1, B_2) + C(A_2, B_1) C(A_2, B_2)$
- Under local realism $C(A_i, B_j) = \sum_{\lambda} \langle A_i \rangle_{\lambda} \langle B_j \rangle_{\lambda} P(\lambda)$ where

$$\langle A_i \rangle_{\lambda} = \sum_a a P(a|A_i, \lambda) \qquad \langle B_j \rangle_{\lambda} = \sum_b b P(b|B_j, \lambda)$$

• Then

$$\mathsf{B} = \sum_{\lambda} [\langle A_1 \rangle_{\lambda} \langle B_1 \rangle_{\lambda} + \langle A_1 \rangle_{\lambda} \langle B_2 \rangle_{\lambda} + \langle A_2 \rangle_{\lambda} \langle B_1 \rangle_{\lambda} - \langle A_2 \rangle_{\lambda} \langle B_2 \rangle_{\lambda}] P(\lambda) \le 2$$

• And so (CHSH inequality)

Alice: Earth

$$\mathsf{B} = C(A_1, B_1) + C(A_1, B_2) + C(A_2, B_1) - C(A_2, B_2) \le 2$$

Bob: Andromeda galaxy



CHSH in the quantum case

• Now let Alice and Bob share state $|\Psi_{-}\rangle = \frac{1}{\sqrt{2}}(|00\rangle - |11\rangle)$



CHSH in the quantum case

- Now let Alice and Bob share state $|\Psi_{-}\rangle = \frac{1}{\sqrt{2}}(|00\rangle |11\rangle)$
- We now have $C(A_i, B_j) = \langle \Psi_- | \mathbf{A}_i \otimes \mathbf{B}_j | \Psi_- \rangle$
- Taking (check the outcomes)

$$A_{1} = \sigma_{x} \qquad A_{2} = \sigma_{z} \qquad B_{1} = \frac{1}{\sqrt{2}}(\sigma_{z} - \sigma_{x}) \qquad B_{2} = -\frac{1}{\sqrt{2}}(\sigma_{z} + \sigma_{x}) = -H$$

we find:
$$C(A_{1}, B_{1}) = C(A_{2}, B_{1}) = C(A_{1}, B_{2}) = -C(A_{2}, B_{2}) = \frac{1}{\sqrt{2}}$$

Non-locality

- The CHSH inequality is thus violated: $B = 2\sqrt{2} > 2$
- This violation is due to quantum correlations being different from classical
- The violation of $2\sqrt{2}$ is maximal (Tsirel'son bound)

EPR paradox (continued)

- Einstein, Podolsky, Rosen (1935) spooky action at a distance
- Let us have entangled state: $|\Psi_y\rangle = \frac{i}{\sqrt{2}}(|-+\rangle |+-\rangle)$



- If Alice measures in {|0>, |1>\$> asis, then whatever she measures, if Bob will decide to measure in the {|+>, |->} basis he will be getting the two basis states with equal probability
- But he would be getting those even if Alice would measure in the basis (why?)
- So they can reveal the "paradox" only after communicating no FTL communication

What we know so far

- State is the most complete description we have of the quantum system
- It is more complex than a classical state
- State changes are reversible, described by unitaries
- Measurements give random results and "collapse" the state
- We cannot get all the information from the state by measuring it
- The state of two qubits is more than just the product of the qubits' states
- Quantum theory is non-local

USEFULNESS OF QUANTUM INFORMATION

Second quantum revolution

- First quantum revolution (20th century): understanding the laws of quantum theory and finding direct uses of observed phenomena
- Second quantum revolution (now): using quantum theory to prepare conditions for manipulation and targeted use of quantum systems















Quantum assisted Quantum sensing Quantum computation communication

Possibilities of Quantum computers

- Shor's algorithm and other algorithmic applications.
- Material design

and therefore full attention and phenomena—the challenge of exp —has to be put into the argument, and therefore

be understood very well in analyzing the situation. And I'm not happy with all the analyses that go with just the classical theory, because nature isn't classical, dammit, and if you want to make a simulation of nature, you'd better make it quantum mechanical, and by golly it's a wonderful problem, because it doesn't look so easy. Thank you.

9. DISCUSSION

Question: Just to interpret, you spoke first of the probability of A given

R. Feynman, Simulating Physics with Computers, International Journal of Theoretical Physics 21, 467 (1982)

Possibilities of Quantum computers Developing a new drug and bringing it to market can

- Shor's algorithm and other algorithmic applications.
- Material design
- Drug invention and chemical compounds
- Batteries
- Noisy Intermediate-Scale Quantum technologies (NISQ): simulators

maximize commercial potential, while reducing the costs and minimizing risks Computer Michael @ University College London £ 1.6M, 265 TFLOPS Just for car battery simulations

take 15 years and cost more than \$1 billion; simulations

Current state-of-the-art QPUs

- Many companies working on a universal QPU: Honeywell, D-Wave, IBM, Google, Microsoft, IonQ, Rigetti, IQM
- Quantum supremacy?



QKD in practice

- Increased security
- Well developed theory
- Technological accessibility
- From quantum links to quantum internet
- Local quantum networks:
 - DARPA, USA
 - SECOQC, Vienna
 - SwissQuantum, Geneva
 - Tokyo QKD Network
 - LANL (USA)
- China: Beijing-Shanghai, MICIUS



What we learnt (Conclusion)

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- It is more complex than a classical state
- State changes are reversible, described by unitaries
- Measurements give random results and "collapse" the state
- We cannot get all the information from the state by measuring it
- The state of two qubits is more than just the product of the qubits' states
- Quantum theory is non-local
- Offers possibilities for faster computation or more secure communication



beyond the obvious

Daniel Reitzner daniel.reitzner@vtt.fi @VTTFinland

www.vtt.fi

POTENTIALITY OF QUBIT

Qubit is different than bit





• Classically clearly impossible. What about probabilistically?

D. Deutsch, A. Ekert, R. Lupacchini - Machines, Logic and Quantum Physics, The Bulletin of Symbolic Logic Vol. 6, No. 3 (Sep., 2000), pp. 265-283; arXiv:math/9911150 [math.HO]

Can you do \sqrt{NOT} probabilistically?

- From bit to p-bit: n = (p, 1-p) which means that p(0) = p nd p(1) = 1-p
- Any transformation M is a stochastic matrix: $n_{t+1} = Mn_t$ • We have $M_{\text{NOT}} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ and we want $M_{\sqrt{\text{NOT}}} = \begin{pmatrix} m_{00} & m_{01} \\ m_{10} & m_{11} \end{pmatrix}$ =such that $M_{\text{NOT}} = M_{\sqrt{\text{NOT}}}^2$
- Conditions:

 $m_{00}^{2} + m_{01}m_{10} = 0 \qquad m_{00}m_{01} + m_{11}m_{01} = 1$ $m_{11}^{2} + m_{01}m_{10} = 0 \qquad m_{00}m_{10} + m_{11}m_{10} = 1$

• We cannot do $\sqrt{\text{NOT}}$ even probabilistically; now let us look into the quantum case

Quantum \sqrt{NOT}

• Similarly as qubits, we can express also qubit evolutions in Bloch representation (up to a phase):

$$U(\hat{n},\omega) = e^{-i\frac{\omega}{2}\hat{n}\cdot\vec{\sigma}} = 1\cos\frac{\omega}{2} - i\hat{n}\cdot\vec{\sigma}\sin\frac{\omega}{2}$$



Quantum \sqrt{NOT}

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$$U(\hat{n},\omega) = e^{-i\frac{\omega}{2}\hat{n}\cdot\vec{\sigma}} = 1\cos\frac{\omega}{2} - i\hat{n}\cdot\vec{\sigma}\sin\frac{\omega}{2}$$

• Our square root of NOT is:

$$V = U(\hat{e}_x, \pi/2) = \sqrt{\text{NOT}} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & i \\ i & 1 \end{pmatrix}$$

• If we apply *V* twice we indeed get:

$$\sigma_x = U(\hat{e}_x, \pi) = \text{NOT} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$



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QUBIT REGISTERS

And their power...

Bringing qubits together

• Two-qubit Hilbert space

$$\mathscr{H} = \bigotimes^d \mathbb{C}^2$$

. . .

• Basis states:

 $|0\rangle \otimes \ldots \otimes |0\rangle \otimes |0\rangle \equiv |0 \ldots 00\rangle$ $|0\rangle \otimes \ldots \otimes |0\rangle \otimes |1\rangle \equiv |0 \ldots 10\rangle$

 $|1\rangle \otimes \ldots \otimes |0\rangle \otimes |1\rangle \equiv |1 \dots 10\rangle$

States are no longer representable by Bloch spheres!

• Evolutions:

Ι

$$\otimes \ldots \otimes V \otimes I$$

 $|0\rangle \otimes \ldots \otimes |0\rangle \otimes |1\rangle \equiv |0 \ldots 01\rangle$

 $|0\rangle \otimes \ldots \otimes |1\rangle \otimes |1\rangle \equiv |0 \ldots 11\rangle$

 $|1\rangle \otimes \ldots \otimes |1\rangle \otimes |1\rangle \equiv |1 \ldots 11\rangle$
Bringing qubits together

• Two-qubit Hilbert space 3

$$\mathscr{H} = \bigotimes^d \mathbb{C}^2$$

• Basis states:

 $\begin{array}{l} |0\rangle \otimes \ldots \otimes |+\rangle \otimes |0\rangle \equiv |0 \ldots 00\rangle & |0\rangle \otimes \ldots \otimes |0\rangle \otimes |1\rangle \equiv |0 \ldots 01\rangle \\ |0\rangle \otimes \ldots \otimes |+\rangle \otimes |1\rangle \equiv |0 \ldots 10\rangle & |0\rangle \otimes \ldots \otimes |1\rangle \otimes |1\rangle \equiv |0 \ldots 11\rangle \end{array}$

 $|1\rangle \otimes \ldots \otimes |+\rangle \otimes |1\rangle \equiv |1 \dots 10\rangle \qquad |1\rangle \otimes \ldots \otimes |1\rangle \otimes |1\rangle \equiv |1 \dots 11\rangle$

- States are no longer representable by Bloch spheres!
- Evolutions:

$$I \otimes \ldots \otimes H \otimes I$$

$$H^{\otimes d}|0\rangle^{\otimes d} = H^{\otimes d}|00\dots0\rangle = \frac{1}{\sqrt{2^d}} \sum_{j=0}^{2^d-1} |j_2\rangle$$

Bringing qubits together

• Two-qubit Hilbert space

$$\mathscr{H} = \bigotimes^d \mathbb{C}^2$$

• Basis states:

 $|0\rangle \otimes \ldots \otimes |0\rangle \otimes |0\rangle \equiv |0 \dots 00\rangle$ $|0\rangle \otimes \ldots \otimes |0\rangle \otimes |1\rangle \equiv |0 \dots 10\rangle$

 $|1\rangle \otimes \ldots \otimes |0\rangle \otimes |1\rangle \equiv |1 \dots 10\rangle$

States are no longer representable by Bloch spheres!

• Observables:

$$I \otimes \ldots \otimes \boxed{P_0} \otimes I$$

 $|0\rangle \otimes \ldots \otimes |0\rangle \otimes |1\rangle \equiv |0 \ldots 01\rangle$

 $|0\rangle \otimes \ldots \otimes |1\rangle \otimes |1\rangle \equiv |0 \ldots 11\rangle$

 $|1\rangle \otimes \ldots \otimes |1\rangle \otimes |1\rangle \equiv |1 \ldots 11\rangle$

What we know so far

- State is the most complete description we have of the quantum system
- It is more complex than a classical state
- State changes are reversible, described by unitaries
- Measurements give random results and "collapse" the state
- We cannot get all the information from the state by measuring it
- The state of two qubits is more than just the product of the qubits' states



The density matrices together give less information than that of the joint (pure) state – where is the rest of the information?